



Geography Skills

History Skills

- Place time and events studied on a timeline.
- Ask a variety of questions.
- Sequence several events or artefacts.
- Understand more complex terms, eg. AD, BC, BCE
- Find out about everyday lives of people in time studied.
- Look for links and effects in time studied.
- Look at the evidence available.
- Recall, select and organise historical information.

French Skills

- Greet people in different ways.
- Exchange names in French.
- Discuss how I am feeling.
- Choose appropriate phrases for the situation.
- Recognise and repeat sounds and words accurately.
- Use songs to support learning.
- Apply knowledge to make sentences.
- Listen and respond to someone's question.

D&T Skills

- Generate ideas for an item, considering its purpose and user.
- Make labelled drawings from different views showing specific features.
- Plan the order of their work before starting.
- Think about their ideas as they make progress and be willing to change things if this helps them improve their work.
- Join and combine materials and components accurately in temporary and permanent ways.
- Evaluate their product against original design criteria, e.g. how well did it meet its intended purpose?

Theme: Cavemen, Cults & Celts (Stone Age -> Iron Age)

Computing Skills (Research and E-Safety)

- Recognise the difference between the work of others which has been copied (plagiarised) and when materials have been restructured and re-presented in ways which are unique and new.
- Understand what cyber bullying is and the impact it has on the victim and abuser.
- Begin to understand that the internet is made up of fact, fiction and opinion and that some websites may try to manipulate or persuade you to behave/act in a certain way.
- Understand the need for caution when using an internet search for images and what to do if they find an unsuitable image.
- Identify which emails should not be opened and attachments which may not be safe.

Science Skills (Forces)

- Set up simple practical enquiries, comparative and fair tests.
- Make systematic and careful observations and take accurate measurements using standard units.
- Record findings using drawings, labelled diagrams, bar charts and tables.
- Report on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions.
- Use results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions.
- Identify differences, similarities or changes related to simple scientific ideas and processes.
- Use straightforward scientific evidence to answer questions or support their findings.
- Compare how things move on different surfaces.
- Notice that some forces need contact between two objects.

Art Skills (Colour)

- Colour mixing and matching; tint; tone; shade.
- Make colour wheels.
- Observe colours.
- Suitable equipment for the task.
- Introduce different types of brush.
- Techniques (dotting, scratching, splashing).
- Colour to reflect mood.

Music Skills

- Understand the words pitch, pulse, tempo, rhythm, dynamics, chords.
- Compose short pieces of music involving changes in all of the above.
- Practice and perform confidently as part of a group.

Key Vocabulary

Agriculture, Celts, Hillfort, Homo sapien, Ice Age, Mesolithic, Metal Ore, Neanderthal, Neolithic, Palaeolithic, Prehistoric, Smelting, Stonehenge.